



**ENIX AMERICA CORPORATION**

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UNVEILED SECRETS OF

# DRAGON WARRIOR II



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**W**ELCOME TO THE WORLD OF  
 DRAGON WARRIOR II.  
 MY NAME IS DON MAHONE. I WILL BE A  
 VALUABLE AID TO YOU AS YOU PROGRESS IN  
 THE GAME. BEFORE LEAVING ON YOUR JOURNEY,  
 MAY I OFFER SOME "INSIDE" HINTS. FIRST,  
 ALWAYS CARRY SOME MEDICAL HERBS WITH  
 YOU. IF YOUR CHARACTER IS DEFEATED DURING  
 PLAY, YOU WILL LOSE HALF OF YOUR GOLD  
 PIECES. TO AVOID THIS, USE THE MEDICAL HERB  
 TO RESTORE YOUR HPS. DECISIONS ON WHERE  
 AND WHEN TO USE THE HERB ARE VERY  
 IMPORTANT. SECOND, UPON RAISING YOUR  
 EXPERIENCE LEVEL, IT'S IMPORTANT TO MOVE  
 OUT AND EXPLORE NEW LANDS. ALSO,  
 REMEMBER TO KEEP YOU AND YOUR PARTY  
 EQUIPPED WITH THE BEST ARMOR AND  
 WEAPONS POSSIBLE. BELOW IS AN EXAMPLE OF  
 ARMOR AND WEAPONS YOUR PARTY SHOULD  
 HAVE EQUIPPED BY THE TIME YOU REACH  
 LIANPORT.

**\* Prince of Midenhall**

Sword : Broad Sword  
 Armor : Full Plate Armor  
 Shield : Steel Shield  
 Helmet : Iron Helmet

**\* Prince of Cannock**

Sword : Iron Spear  
 Armor : Chain Mail  
 Shield : Leather Shield  
 Helmet : —

**\* Princess of Moonbrooke**

Sword : Wizard's Wand  
 Armor : Clothes Hiding  
 Shield : —  
 Helmet : —



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## ROUTE 1

# MIDENHALL CASTLE

LEVEL  
1

Recommended level to reach while at this location.

You can save your game here!



A visit to the king will allow you to save the game.

ITEM STORE

INN

4 GOLD PIECES PER PERSON

ITEM STORE

MEDICAL HERB, ANTIDOTE HERB

Are you ready to begin your quest to defeat Hargon? Your traveling companions, spoken of by the king, are descendants of the great Erdick. Finding the Prince of Cannock and the Princess of Moonbrooke will not be easy but with your courage... To the west of Midenhall lies Leftwyne, but before leaving on your journey remember to equip yourself with the Copper Sword given to you by the king. (use the "EQUIP" command) You are already equipped with the Leather Armor.

## ROUTE 2

# LEFTWYNE

LEVEL  
3

WEAPON STORE

LOTTERY

HOUSE OF HEALING



ITEM STORE

INN

6 GOLD PIECES PER PERSON

ONE NIGHT'S LODGING AT AN INN WILL COST YOU ... GOLD PIECES. THE COST FOR YOUR LODGING DEPENDS ON THE NUMBER IN YOUR TRAVELING PARTY.

ITEM STORE

MEDICAL HERB, ANTIDOTE HERB, WING OF THE WYVERN

WEAPON STORE

CLUB, COPPER SWORD, MAGIC KNIFE, CHAIN SICKLE, CHAIN MAIL, LEATHER SHIELD

HOUSE OF HEALING

AT THE HOUSE OF HEALING, YOU HAVE THE CHANCE TO SELECT ONE OF THE FOLLOWING REMEDIES: DETOXICATE, UNCURSE OR REVIVE. THIS WILL ALLOW YOU TO RESTORE YOUR CHARACTER TO GOOD HEALTH. BUT THERE WILL BE A CHARGE. AS YOU KNOW, MONEY TALKS.

Begin your search for the Prince to the north of Leftwyne. To find the Princess you must pass through the monolith west of Leftwyne. But first focus your energies on finding the Prince. You need not fear for the Princess, the two of you will be able to rescue her. Don't forget to carry an antidote herb with you.



## ROUTE 3

# CANNOCK CASTLE

LEVEL  
4

You can save your game here!

HOUSE OF HEALING



INN

8 GOLD PIECES PER  
PERSON

HOUSE OF HEALING

ITEM STORE

MEDICAL HERB,  
ANTIDOTE HERB,  
WING OF THE  
WYVERN,  
FAIRY WATER

ITEM STORE



Don't delay, you've just missed the Prince of Cannock. He left word that he's traveling to the Spring of Bravery. After finding the Prince, keep a keen eye out for the Silver Key. This key will be very helpful in talking with those who may be locked up.

## ROUTE 4

# SPRING OF BRAVERY

LEVEL  
6

"WELCOME TO THE SPRING OF BRAVERY!  
ARE THOU SEEKING THE PRINCE OF CANNOCK?"

YES

"ONLY MOMENTS AGO  
HE WAS HERE.  
I THINK HE IS GOING  
TO MIDENHALL  
CASTLE"

ROUTE 5

## MIDENHALL CASTLE

ROUTE 6

## CANNOCK CASTLE

ROUTE 7

AFTER A LENGTHY JOURNEY,  
YOU'VE FOUND THE PRINCE  
OF CANNOCK IN LEFTWYNE.

ROUTE 8

## GWAELIN'S CAVE



This wise man will give you  
some important information.

NO

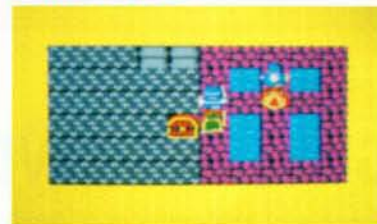
"I SHALL ANOINT THEE  
WITH THIS WATER AND  
WISH THEE WELL"



The Prince you are searching  
for is said to have been to  
Midenhall. You would be wise  
to raise your level, and gain  
more gold pieces before  
journeying to Midenhall. A  
visit to the old man may  
restore the energy you need.

ROUTE 9

## MONOLITH SOUTH OF MIDENHALL



This wise man will instruct  
you in the use of both the  
Golden Key and Silver Key.



## LAKE CAVE

**LEVEL**  
**9**



On your journey to Moonbrooke, you happened by Gwaelin's cave. Because of new information received here, you have changed your destination point. The monolith south of Midenhall will lead you to the Lake Cave. Look very closely for the **Silver Key**.

## USE THE SILVER KEY

**YOU WILL FIND SILVER DOORS IN  
MIDENHALL AND LEFTWYNE!**

## MIDENHALL CASTLE

The Silver Key will be very useful in Midenhall castle.



## LEFTWYNE

If you have a lottery ticket,  
you can draw lots here.

**ROUTE 11**

## GWAELIN'S CAVE

Beware of the monster in Gwaelin's Cave. After passing through the cave, a new continent will spread before you. In your exploring you will discover new monsters and places of refuge. Prepare yourself with the strongest armor you can.

# HAMLIN

**LEVEL**  
**9**



## INN

**12 GOLD PIECES PER PERSON**

Since you have journeyed far from Midenhall, lodging will be more expensive. (Lodging for a party of two will be 24G.)

## HOUSE OF HEALING

**LOTTERY**

## ITEM STORE

**MEDICAL HERB,  
ANTIDOTE HERB,  
WING OF THE WYVERN,  
FAIRY WATER**  
IT WOULD BE WISE TO  
CARRY WING OF THE  
WYVERN WITH YOU.

## WEAPON STORE

**BROAD SWORD, IRON  
SPEAR, CHAIN SICKLE,  
STEEL SHIELD, FULL  
PLATE ARMOR,  
CHAIN MAIL**

Hints you have collected along the way, say the third member of your party may be in Moonbrook. One of the king's trusted foot soldiers said the Princess may be in danger.

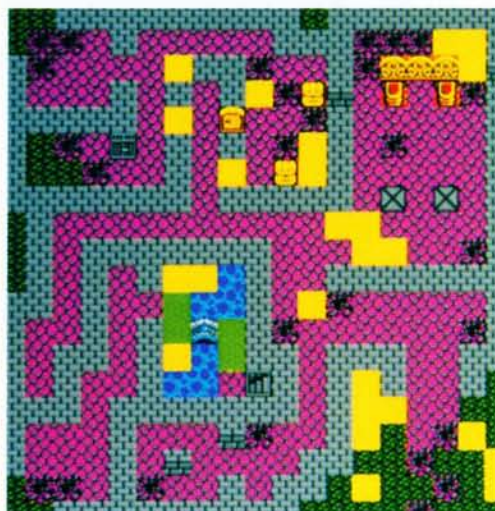
There's no time to waste. You must raise your levels as quickly as possible, and equip yourselves with the weapons that will help you win upcoming battles. Don't forget to search for the Cloak of Wind. The Tower of Wind may be a good place to begin.



# ROUTE 13

# MOONBROOKE CASTLE

LEVEL  
10



## THE RUINS OF MOONBROOKE

HOW CAN I  
COLLECT THE  
CLUES I NEED?

Although this appears to be fire, it really is a soul of the dead. You may want to talk to it.



The information you've gathered on the Princess tells you her enemies transformed her into a dog. Keep your eyes peeled for a cute little dog. You will need help in restoring the Princess. Find the small pond, from which you can see the four bridges, and there you will discover the help you need. Be sure to search for the dog.

# ROUTE 14

LOOK TO THE FOUR BRIDGES AND THERE  
YOU WILL ALSO FIND THE SMALL POND.

LEVEL  
11



Step into the pond and use the "SEARCH" command.

The little dog in  
Moonbrooke would  
love to see its  
reflection in  
the **Mirror of Ra.**

# ROUTE 15

SEARCH FOR THE PRINCESS  
OF MOONBROOKE  
IN HAMLIN



# ROUTE 16

# TOWER OF THE WIND

LEVEL  
12



LOOK, THE **CLOAK OF WIND!**

There was no Cloak of Wind in the treasure chest you found at the top of the tower? Maybe you should search for another treasure chest hidden in a back room on the second floor. It may be difficult to reach. After entering the fifth floor, look for a downward staircase. At last! the Cloak of Wind.



## ROUTE 17

# THE DESERT CAN BE REACHED THROUGH THE MONOLITH SOUTHWEST OF MOONBROOKE

LEVEL  
13

After passing through the monolith, a new world will appear before you. Before traveling too far, make sure you have enough medical herbs for the three of you. With the journey that lies ahead, you have no way of knowing where the next lodging may be. You will also be called on to use your strength in protecting the delicate Princess during battle.

## ROUTE 18

# DRAGON'S HORN (SOUTH)

LEVEL  
13



Putting on the Cloak of Wind will allow you to leap from the north part of the top floor.( the "USE" command will equip the Cloak)

## ROUTE 19

# LIANPORT

LEVEL  
14



A brief talk with the old man may get you the ship you will need.



INN

20 GOLD PIECES PER PERSON

HOUSE OF HEALING

ITEM STORE

MEDICAL HERB, ANTIDOTE HERB, WING OF THE WYVERN, FAIRY WATER, DRAGON'S BANE

WEAPON STORE

MAGIC KNIFE, BROAD SWORD, WIZARD'S WAND, FULL PLATE ARMOR, CLOTHES HIDING, STEEL SHIELD

After finding your ship, it would be best to sail directly to Alefgard.



## ROUTE 20

# TANTEGEL CASTLE

LEVEL  
15



### THE OLD MAN

"PEACE BE WITH THEE!"

A TALK WITH THIS OLD MAN  
WILL BE REWARDED WITH A  
RESTORATION OF MPs.

During your journey someone has told you the story of the **sunken treasures**, which the merchant of Lianport has long been searching for. Carefully search for a small shoal off the north shore. What you see in the distance, on the other side of Tantegel Castle, seems to be Charlock Castle. Passing by Charlock would be a mistake.

#### INN

2 GOLD PIECES PER PERSON

#### ITEM STORE

MEDICAL HERB, ANTIDOTE HERB,  
WING OF THE WYVERN,  
FAIRY WATER, DRAGON'S BANE

#### WEAPON STORE

BROAD SWORD, GIANT HAMMER,  
WIZARD'S WAND,  
CLOTHES HIDING, STEEL SHIELD,  
IRON HELMET

#### HOUSE OF HEALING

## ROUTE 21

# CHARLOCK CASTLE

LEVEL  
17



Charlock Castle still exists. Unbelievable! The **Sword of Erdrick** has been long hidden here! The Dragon Lord of Charlock, whose ancestors have long been enemies of Erdrick, may give you a helpful hint.

## ROUTE 22

# MONOLITH OF ALEFGARD



THE TRAVEL  
DOOR WITH  
THE OLD MAN

## ROUTE 23

# ISLAND SHOAL

Travel north to Lianport. Look, something seems to be floating on the oceans surface. It could be the shoal you have been looking for.



A SPLENDID REWARD  
IN EXCHANGE FOR THE  
TREASURE.

Deliver all the recovered treasures to the merchant of Lianport. As a reward you will receive the **Echoing Flute**.



# ROUTE 24

# LIGHTHOUSE

LEVEL  
18

## TALK WITH THE OLD MAN ON THE SEVENTH FLOOR.

Follow the old man, and you may discover a treasure chest. Contain your excitement as you open the chest, because, alas... it is empty. Brace yourself! Prepare for battle! Four gremlins have suddenly surrounded you. Defeat them and a great reward awaits you.

# ROUTE 25

# TUHN

LEVEL  
20



**INN** 40 GOLD PIECES PER PERSON

YOU HAVE FINALLY ARRIVED, BUT NOT BEFORE PASSING THROUGH MOUNTAINS FILLED WITH DANGEROUS ENEMIES. RESTING AT THIS INN WILL BE MORE EXPENSIVE HERE.

**HOUSE OF HEALING**

**ITEM STORE** WING OF THE WYVERN, FAIRY WATER, DRAGON'S BANE

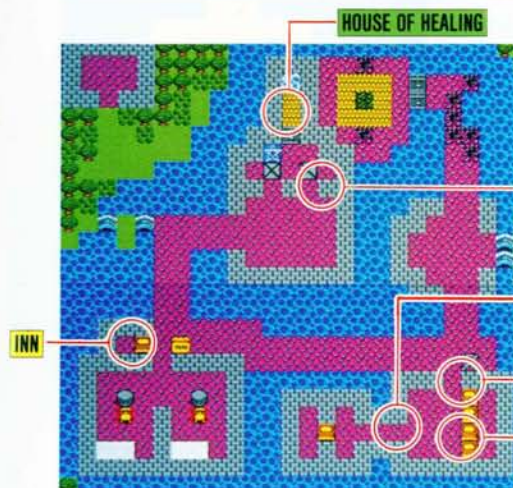
**WEAPON STORE** WIZARD'S WAND, FALCON SWORD, DRAGON KILLER, MAGIC ARMOR, SHIELD OF STRENGTH, IRON HELMET

You will need to retrieve the Watergate Key from Roge Fastfinger. Capture him, and the key is yours. To obtain the Moon Fragment, you will need to open the Watergate and follow the river. Waste no time in finding Roge Fastfinger!

# ROUTE 26

# BERAN

LEVEL  
21



WHY IS THIS WOMAN ALONE IN THIS BUILDING?

ISN'T THE LOTTERY EXCITING!

**WEAPON STORE**

**ITEM STORE**

**INN** 30 GOLD PIECES PER PERSON

**ITEM STORE**

MEDICAL HERB, ANTIDOTE HERB, WING OF THE WYVERN, FAIRY WATER

**WEAPON STORE**

GIANT HAMMER, WIZARD'S WAND, DRAGON KILLER, STEEL SHIELD, SHIELD OF STRENGTH, IRON HELMET  
THE WEAPON AND ITEM STORES IN THIS TOWN ARE IN THE SAME PLACE. THE BIG MAN ON THE OTHER SIDE OF THE COUNTER DEALS IN WEAPONS AND THE WOMAN BESIDE HIM DEALS IN ITEMS.

Beran has provided you with much information. Now you must devote time to locating the Leaf of the World Tree. This item, which can be found on a small island in the eastern sea, can restore life. Only the Weaving Master of Tuhn is able to use the Magic Loom to weave the Water Flying Cloth of Dew's Yarn. While in Beran, you may also find information about the Thunder Sword. Even the Prince of Midenhall, without knowing the spell, can create thunder with this sword. The King of Osterfair is said to have the Moon Crest. You may find the Sun Crest behind the Fire Monolith. Now, it's off to Osterfair.



# ROUTE 27

## ENTRANCE TO WELLGARTH

Search the seashore south of Rhone for a small town.



# ROUTE 28

## WORLD TREE ISLAND

Look! Here is the world tree island.

Try selecting the "SEARCH" command at the tree located in the center of a small island.



# ROUTE 29

## FIRE MONOLITH



MIGHT THE SUN CREST BE HERE!

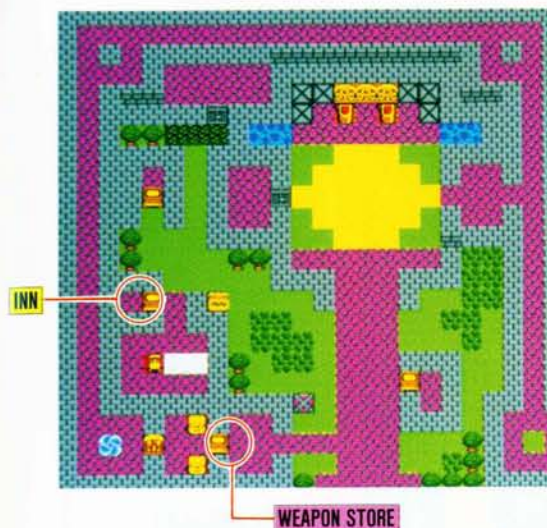
Search this point!



# ROUTE 30

## OSTERFAIR CASTLE

LEVEL 22



INN 25 GOLD PIECES PER PERSON

WEAPON STORE  
BROAD SWORD, GIANT HAMMER, DRAGON KILLER, CLOTHES HIDING, MAGIC ARMOR, IRON HELMET



After battling with your might to defeat the foe, it would be wise to go and talk with the king. He will reward your efforts.

THE MOON CREST!



ACCEPT THIS KING'S OFFER!

Having collected information about the Golden Key, the Armor of Gaia, and the use of the Echoing Flute, proceed to Zahan.





INN

ITEM STORE

**INN** 30 GOLD PIECES  
PER PERSON

A KIND LADY WILL  
WELCOME YOU.  
REFRESH YOURSELF.

**ITEM STORE**

MEDICAL HERB, WING  
OF THE WYVERN,  
FAIRY WATER,  
DRAGON'S BANE  
THIS IS A FISHING  
VILLAGE. THERE ARE  
NO WEAPONS SOLD  
HERE.

How can I get the  
Golden Key?



Follow the dog, use the  
"SEARCH" command,  
and...



## USE THE GOLDEN KEY

As you open the Golden Doors and collect items and information, don't forget to make some notes.

### MIDENHALL CASTLE



### CANNOCK CASTLE



### HAMLIN



### TANTEGEL CASTLE



### TANTEGEL CASTLE



### CHARLOCK CASTLE



### TUHN



### OSTERFAIR CASTLE

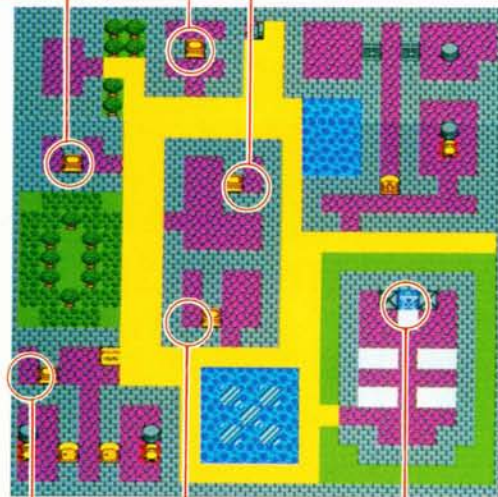




# WELLGARTH

LEVEL  
23

ITEM STORE WEAPON STORE ITEM STORE



INN LOTTERY HOUSE OF HEALING

**INN** 40 GOLD PIECES  
PER PERSON

**HOUSE OF HEALING**

**LOTTERY**

**ITEM STORE**

MEDICAL HERB,  
ANTIDOTE HERB,  
FAIRY WATER,  
DRAGON'S BANE

**ITEM STORE**

MEDICAL HERB,  
ANTIDOTE HERB,  
WING OF THE WYVERN  
ODD AS IT MAY  
SEEM, THERE ARE  
TWO ITEM STORES IN  
THIS TOWN AND THEY  
BOTH DEAL IN  
MOSTLY THE SAME  
ITEMS. WHY WOULD  
THIS BE?

**WEAPON STORE**

GIANT HAMMER,  
DRAGON KILLER,  
LIGHT SWORD, MINK  
COAT, SHIELD OF  
STRENGTH  
IRON HELMET



An underground city! It is full of mysteries and secrets. Where are the Roge Fastfinger and the Jailor's Key?

## USE THE JAILOR'S KEY

Using the Jailor's Key will allow you to collect important items and information. Always remember to make some notes.

MIDENHALL CASTLE ✓



WELLGARTH ✓



TUHN



BERAN ✓



HAMLIN ✓



TIPS



TIPS



### ROUTE 33

**ZAHAN IS THE KEY TO FINDING THE MAGIC LOOM.**

### ROUTE 34

**THE DEW'S YARN CAN BE FOUND IN THE DRAGON'S HORN NORTH TOWER.**

A detailed "SEARCH" of the third floor will uncover the Dew's Yarn.



### ROUTE 35

**FIND DON MAHONE AND YOU WILL ALSO FIND THE SECRETS TO THE WATER FLYING CLOTH.**

**When can I get the Water Flying Cloth?**

If I, the Weaving Master, Don Mahone, have not woven the Water Flying Cloth each time you check, try taking a short break.(push the reset button) Also make sure that one of your companions has room to carry the Water Flying Cloth.

**SPECIAL TECHNIQUE** You can possess two Water Flying Clothes.

Before saving the game, bring the Dew's Yarn and the Magic Loom a second time, for an additional Water Flying Cloth.

### ROUTE 36

**MONOLITH NORTHEAST OF MIDENHALL**

If you take the Moon Fragment to the Sea Cave, you will be given permission to take the Eye of Malroth. With this in hand, proceed to Rhone.

### ROUTE 37

**SEARCH FOR ROGE FASTFINGER**



### ROUTE 38

**USE THE WATER GATE KEY HERE!**



### ROUTE 39

**TOWER OF THE MOON**

Without the **Moon Fragment**, you will not be allowed to take the Eye of Malroth.





## ROUTE 40

# SEA CAVE

LEVEL  
28

TO CROSS THE ISLAND SHOAL...



"USE" the Moon Fragment as indicated in this screen shot.



Proceed into the cave, but watch out for two ferocious monsters.

POSSESSION OF THE **EYE OF MALROTH** WILL UNLOCK THE PATH TO RHONE.



If you are not careful while in the cave, Evil Eye and Puppet Man may reduce your MPs. Safeguard your MPs, for you will need your attack and restore spells. Wandering into the Magma Zone will cause a loss of HPs.

## ROUTE 41

# THIS IS THE ENTRANCE TO RHONE



USE THE EYE OF MALROTH AT THE SMALL POND SOUTH OF RHONE.

## ROUTE 42

# LOOK FOR THE **LIFE CREST** HERE



Searching the left corner of the first floor of the cave may offer a reward. Beware of the Horks.

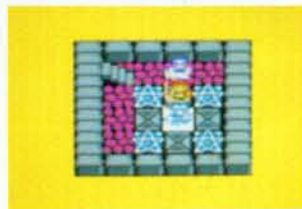
## ROUTE 43

# MONOLITH ISLAND



A FABULOUS PRESENT FROM THE HOLY SPIRITS!  
**THE CHARM OF RUBISS**

If you can keep possession of all the Crests, a trip to the Monolith of Rubiss could lead to obtaining the Charm of Rubiss.





## ROUTE 44

# CAVE TO RHONE

LEVEL  
30

SUCH A TERRIBLE LABYRINTH. ONCE YOU LOSE YOUR WAY, YOU MAY NEVER FIND IT AGAIN. TO SURVIVE YOU MUST OBTAIN THE **THUNDER SWORD**, A MOST POWERFUL WEAPON.



REFER TO THE LABYRINTH MAP.

Hold on as you go through the Ultimate Loop Maze!

## ROUTE 45

# RHONE

LEVEL  
30

LOOK, THE CAVE!!



You can save and fill up your HPs here.



## ROUTE 46

# MIDENHALL???

CAREFUL NOT TO BE DECEIVED.

LEVEL  
35



What is this Midenhall Castle? It does appear to be the castle. But... Hargon's magic has created this illusion! Take heed!



"USE"

CHARM OF RUBISS

as indicated in the screen shot





# AT LAST! HARGON'S CASTLE

**LEVEL 35**


## WHERE IS HARGON?

"USE" the Eye of Malroth as indicated in the screen shot.



## QUICKLY, TO HARGON THE SORCERER'S CHAMBERS.

You will have to battle three strong monsters before reaching Hargon's chambers. Then you must do battle with Hargon.



# FINALLY MALROTH HAS APPEARED!



MALROTH IS THE LAST OF THE EVIL ENEMIES BETWEEN YOU AND THE FAITHFUL COMPLETION OF YOUR MISSION. IN DOING BATTLE WITH MALROTH, YOU HAVE A DIFFICULT DECISION TO MAKE. DO YOU BATTLE MALROTH WITH THE WEAPONS AND ARMOR YOU NOW USE, OR ELECT TO USE A LITTLE MORE "RISKY" METHOD? IF YOU HAVE CHOSEN THE MORE RISKY METHOD, THEN I MUST SHARE SOME PROTECTED SECRETS WITH YOU.

AS YOU KNOW, THE CURSED WEAPONS AND ARMOR YOU'VE FOUND POSSESS GREAT STRENGTH. HOWEVER, TO EQUIP THEM HAS MEANT RISKING DAMAGE TO YOURSELF. WAIT! YOU ARE NOW IN HARGON'S CURSED CASTLE. IF YOU HAVE POSSESSION OF THE SWORD OF DESTRUCTION AND GREMLIN'S ARMOR, YOU CAN EQUIP YOURSELF WITH THEM AND RECEIVE NO DAMAGE TO YOURSELF.

I MUST CAUTION YOU THOUGH, RAISING YOUR EXPERIENCE LEVEL OR USING THE "EQUIP" COMMAND COULD INTERFERE WITH THE SUCCESS OF YOUR MISSION.

## FOR INFORMATION ABOUT DRAGON WARRIOR III

Please send us your name, address and indicate that you would like information about DRAGON WARRIOR III.

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